

CMN 300

Communication In The Computer Industry

1. Course Description

In this workshop course, students learn to present technical information to audiences with a range of technical knowledge. The course teaches students various forms and content strategies relevant to the computer industry so they can communicate clearly and persuasively in online and traditional media. Students analyze and respond to professional situations involving documentation plans, style guides, usability testing and project planning. **Lab: 3 hours.**

2. Course Objectives & Learning Outcomes

- To develop sensitivity to language, tone and organization of textual, visual and oral messages
- To analyze audiences specific to the computer industry such as clients, users, and colleagues
- To practice writing and speaking skills, such as proposing ideas, collaborating with peers, and assisting users

3. Topics Covered

- 3.1 Professional communication theory and practice
- 3.2 Strategies for routine and persuasive communication
- 3.3 Visual and document design
- 3.4 Short reports and proposals
- 3.5 Presentation skills
- 3.6 Effective online writing

3.7 User documentation and instructions

3.8 Project collaboration

All topics will be covered but not necessarily in the order listed above.

4. Teaching Method

4.1. Workshops

In this workshop course, students prepare assignments with the guidance and supervision of the instructor.

4.2. Graded Assignments

Students will prepare at least four written assignments and one professionally related informative oral presentation. Additional in-class work may be assigned. The weighting of each assignment will be announced by the instructor.

5. Course Materials

5.1. Textbooks

Course reading materials will consist of recent journal articles, web texts, and other material that will be provided in electronic form on D2L Brightspace. Additional readings may be added by the instructor.

5.2. Forms

Designated speech evaluation forms may be required.

6. Course Policies

6.1. University Policies

Students are required to adhere to all applicable university policies found in their Online course shell in D2L and the [Course Outline Policies](#).

6.2. Print and Digital Copying Guidelines:

Ryerson University complies with [Canada's Copyright Act](#) which protects both creators/owners and users of copyrighted materials. Students should familiarize themselves with [Ryerson's Copyright policies and procedures](#), and contact the Copyright and Scholarly Engagement Librarian at copyrt@ryerson.ca for questions, concerns and clarification of the copyright rules.

6.3. Turnitin.com

Turnitin.com is a plagiarism prevention and detection service to which Ryerson subscribes. It is a tool that helps instructors determine the similarity between student work and the work of other students who have submitted papers to the site (at any university), Internet sources, and a wide range of books, journals and other publications. While it does not contain all possible sources, it gives instructors some assurance that students' work is their own. No

decisions are made by the service; it generates an “originality report,” which instructors must evaluate to judge whether something is plagiarized.

Students agree by taking this course that their written work will be subject to submission for textual similarity review to Turnitin.com. All submitted papers will be included as source documents in the Turnitin.com reference database solely for the purpose of comparing the similarity of such papers. Use of the Turnitin.com service is subject to the terms-of-use agreement posted on the Turnitin.com website. **Students who do not want their work submitted to this plagiarism detection service must, by the end of the second week of class, consult with their instructor to make alternative arrangements.** Even when an instructor has not indicated that a plagiarism detection service will be used, or when a student has opted out of the plagiarism detection service, if the instructor has reason to suspect that an individual piece of work has been plagiarized, the instructor is permitted to submit that work in a non-identifying way to any plagiarism detection service.

6.4. Email Communication

Ryerson requires that any official or formal email communication from students be sent from their official Ryerson electronic accounts.

6.5. Video and Audio Recording

No video or audio recording is permitted in class without the express permission of the instructor.

7. Ryerson’s Learning Management System

Ryerson University supports Brightspace by D2L as its official Learning Management System. University Policies governing Brightspace have been documented at the [Courses @ Ryerson Privacy and Security website](#).